

FIG. 2

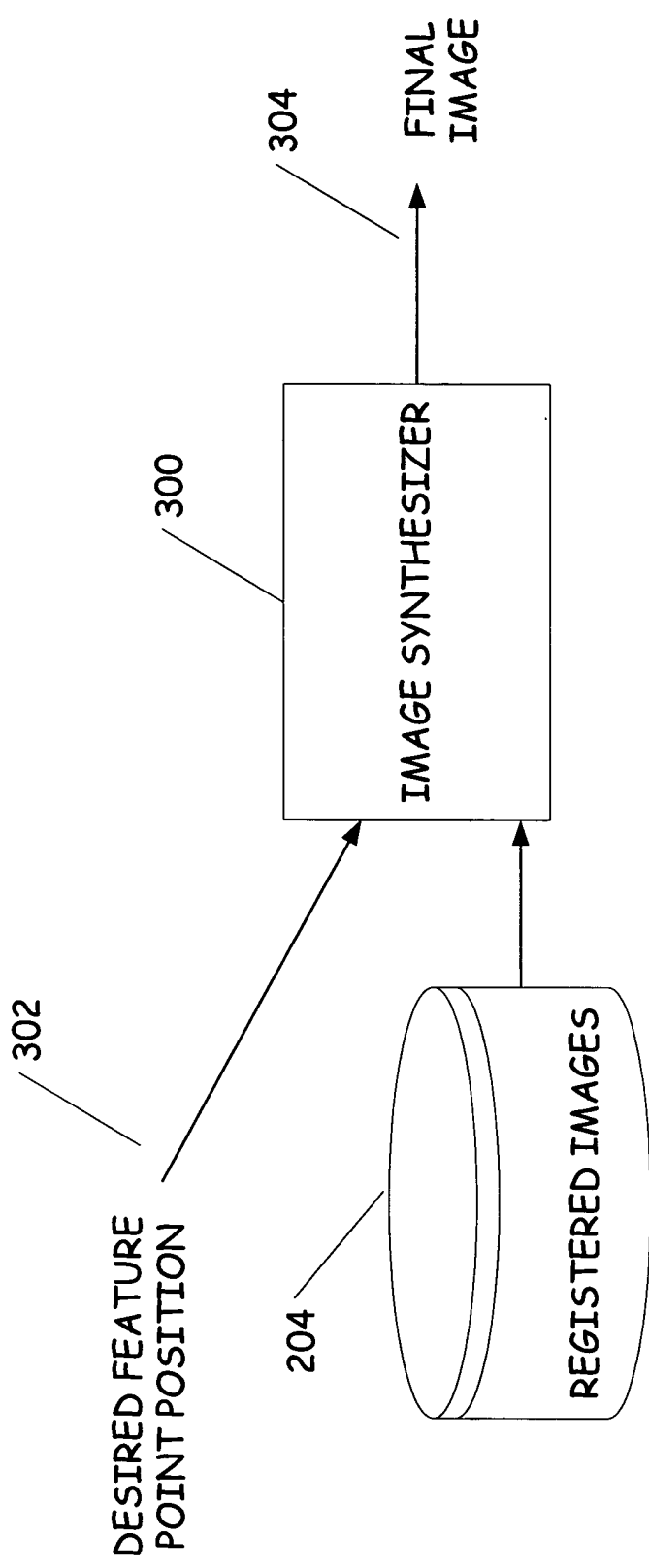


FIG. 3

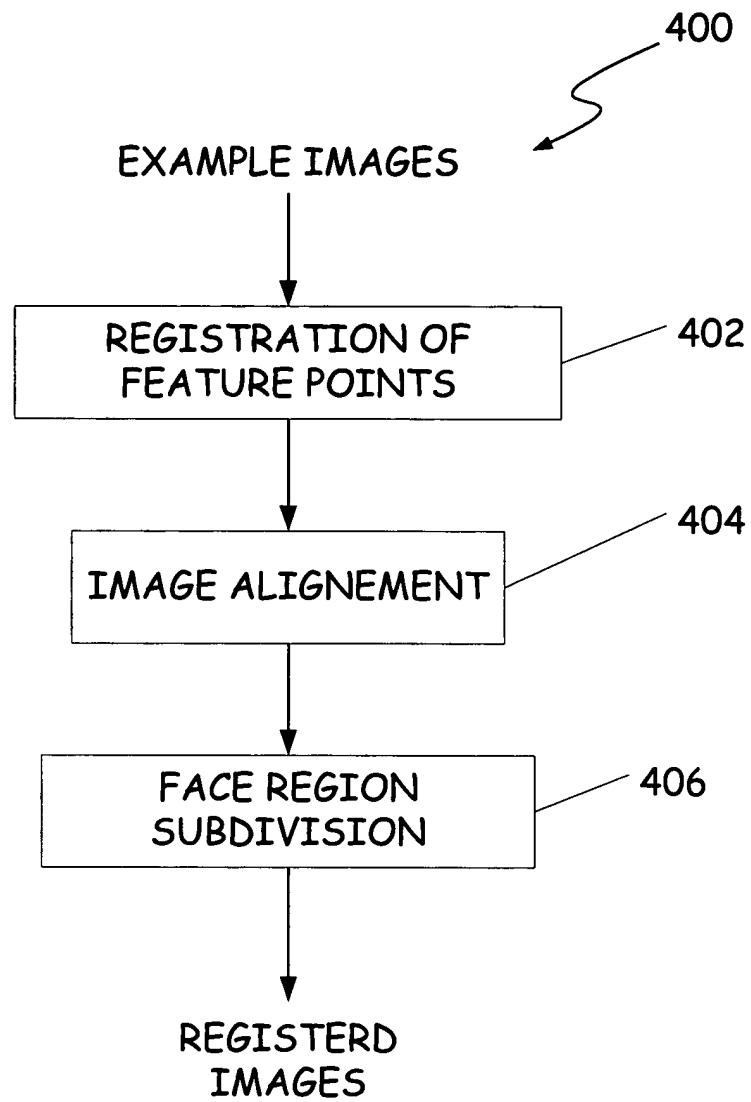


FIG. 4

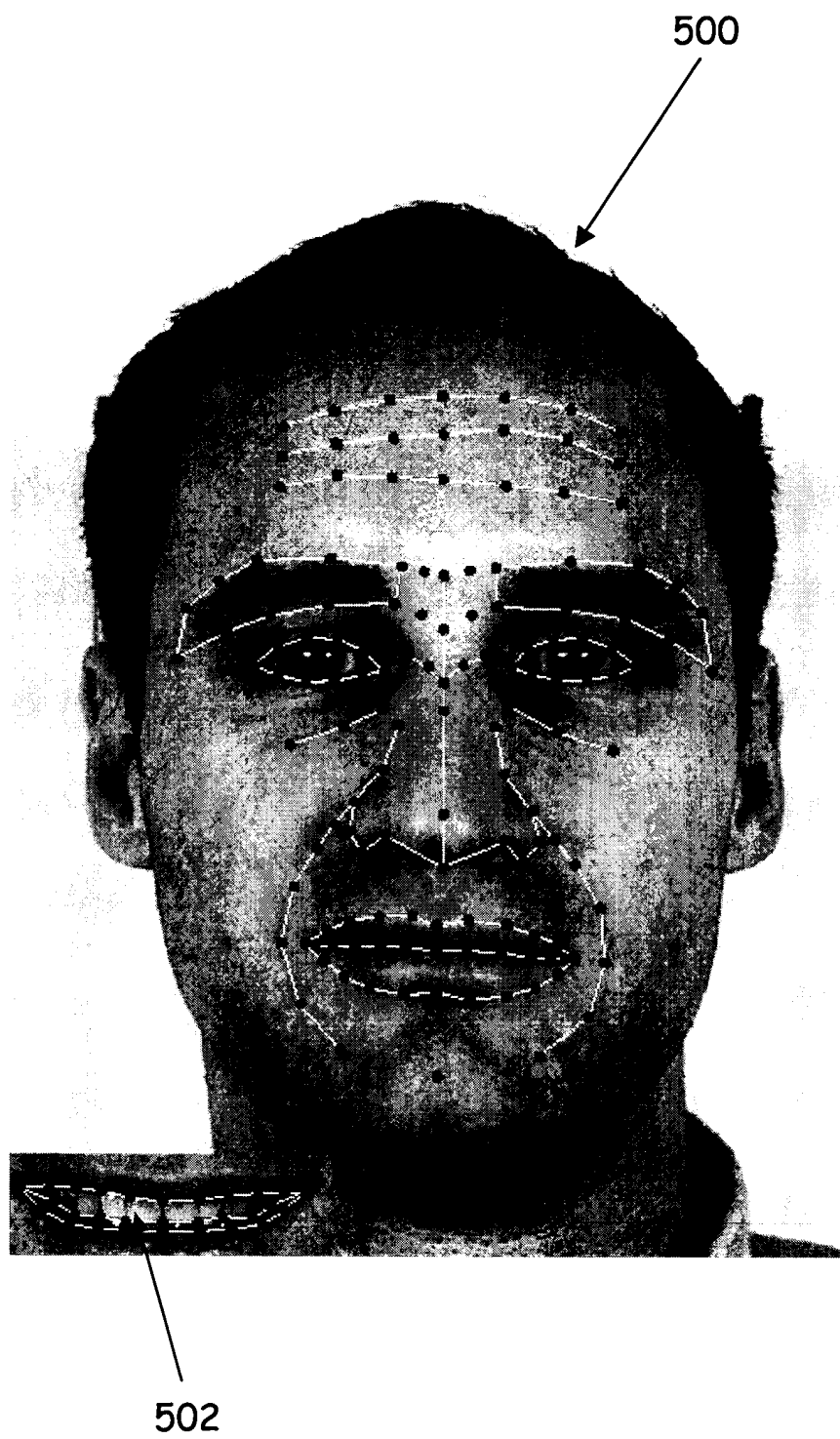


FIG. 5

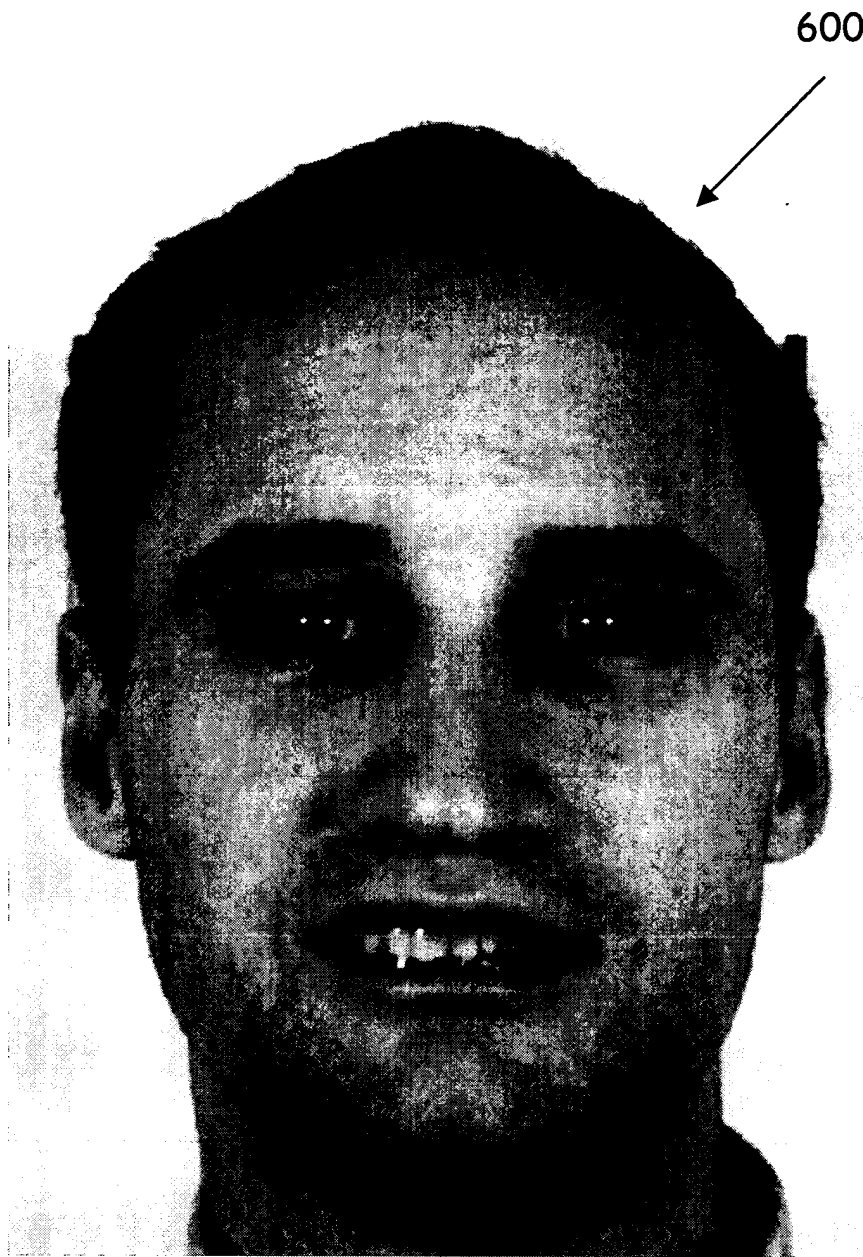


FIG. 6A

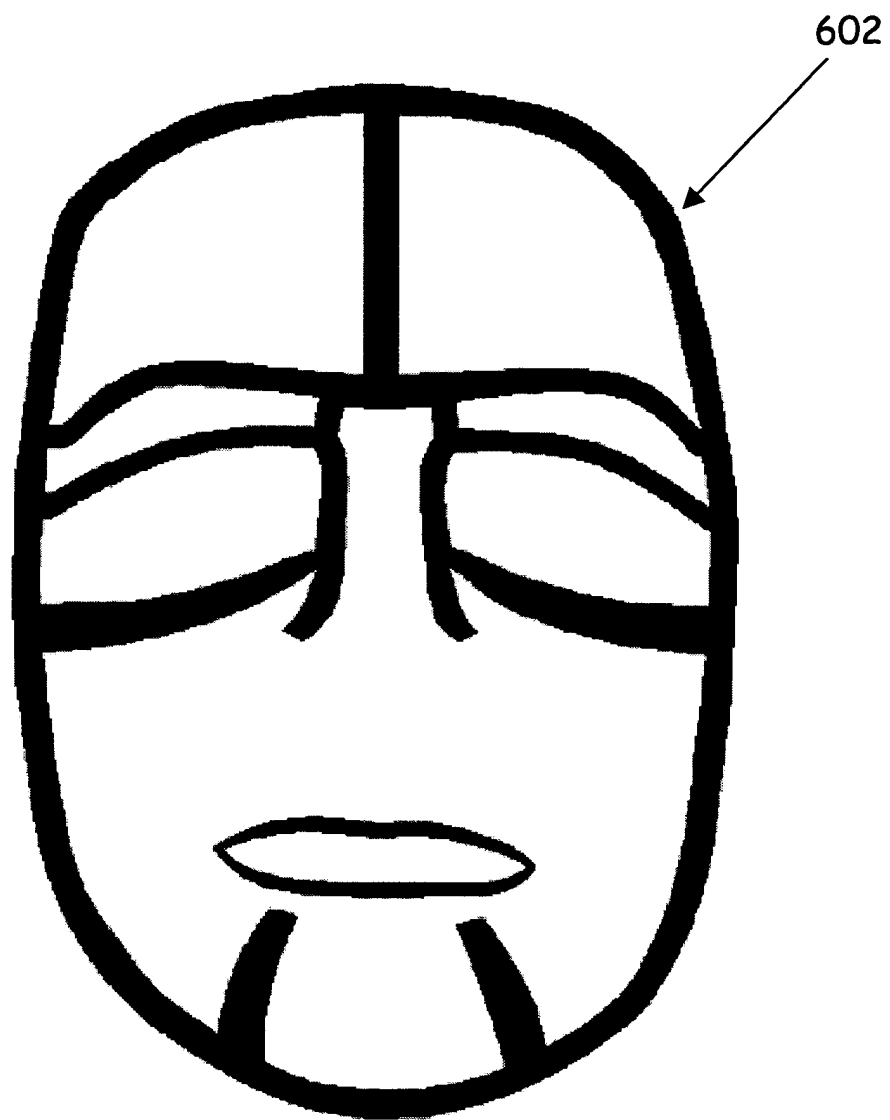


FIG. 6B

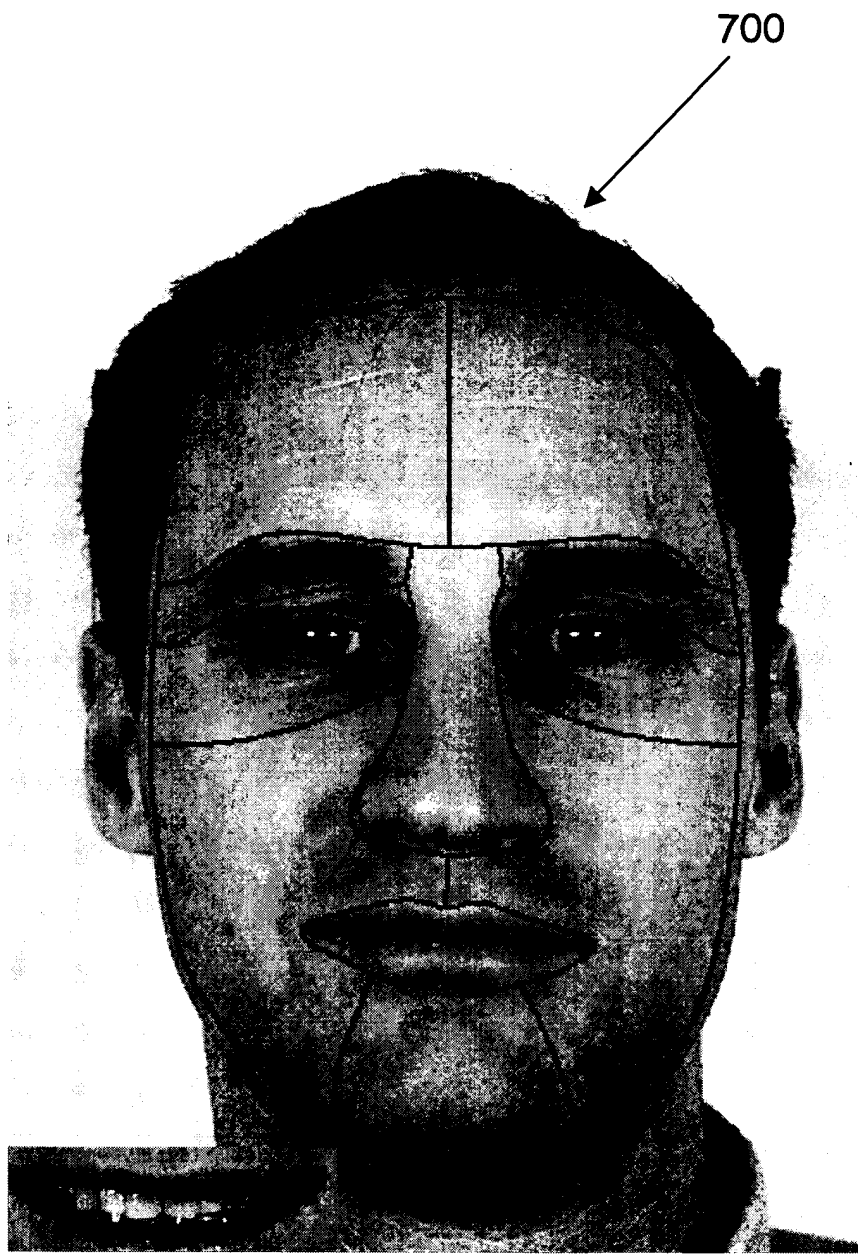


FIG. 7

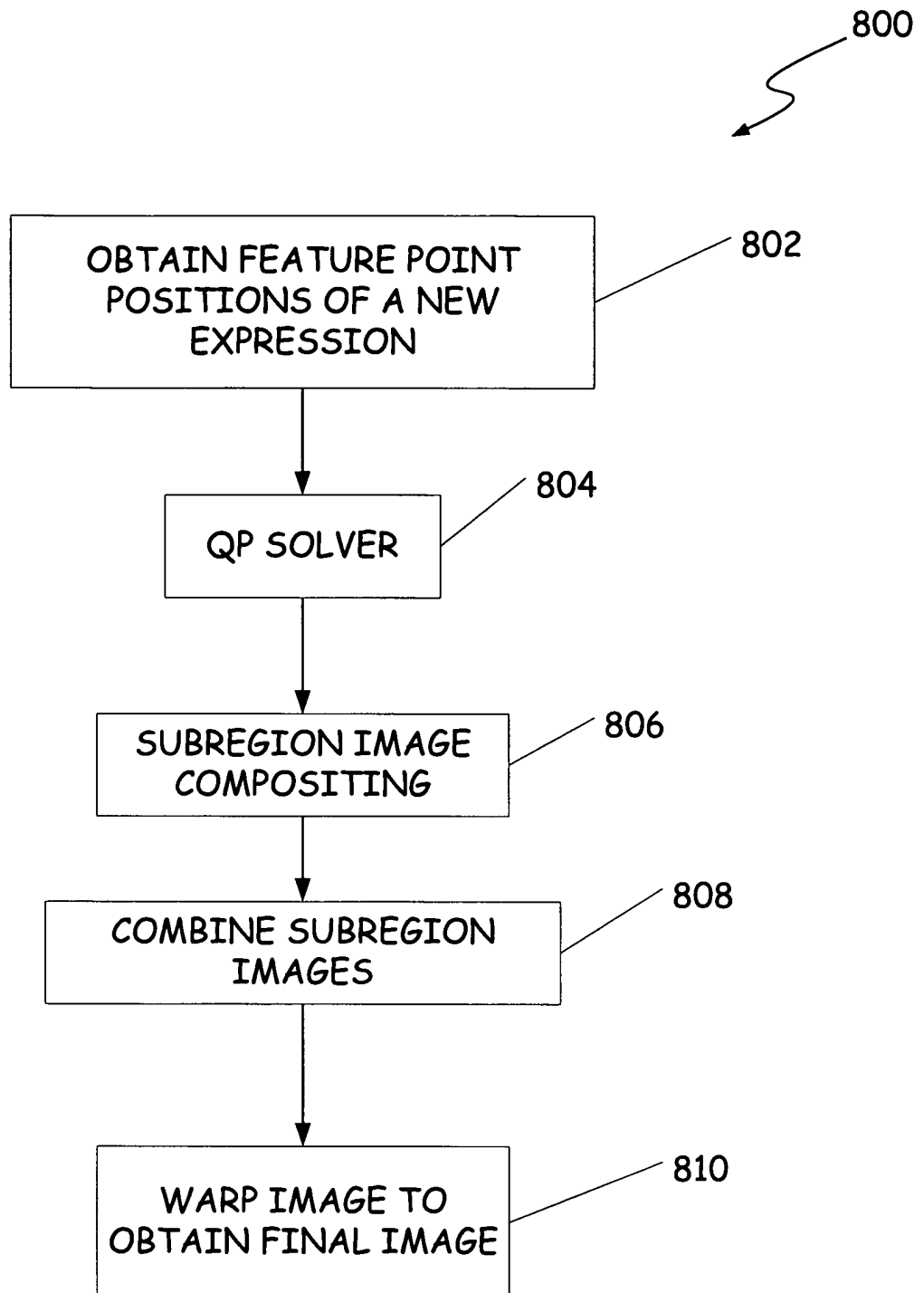


FIG. 8

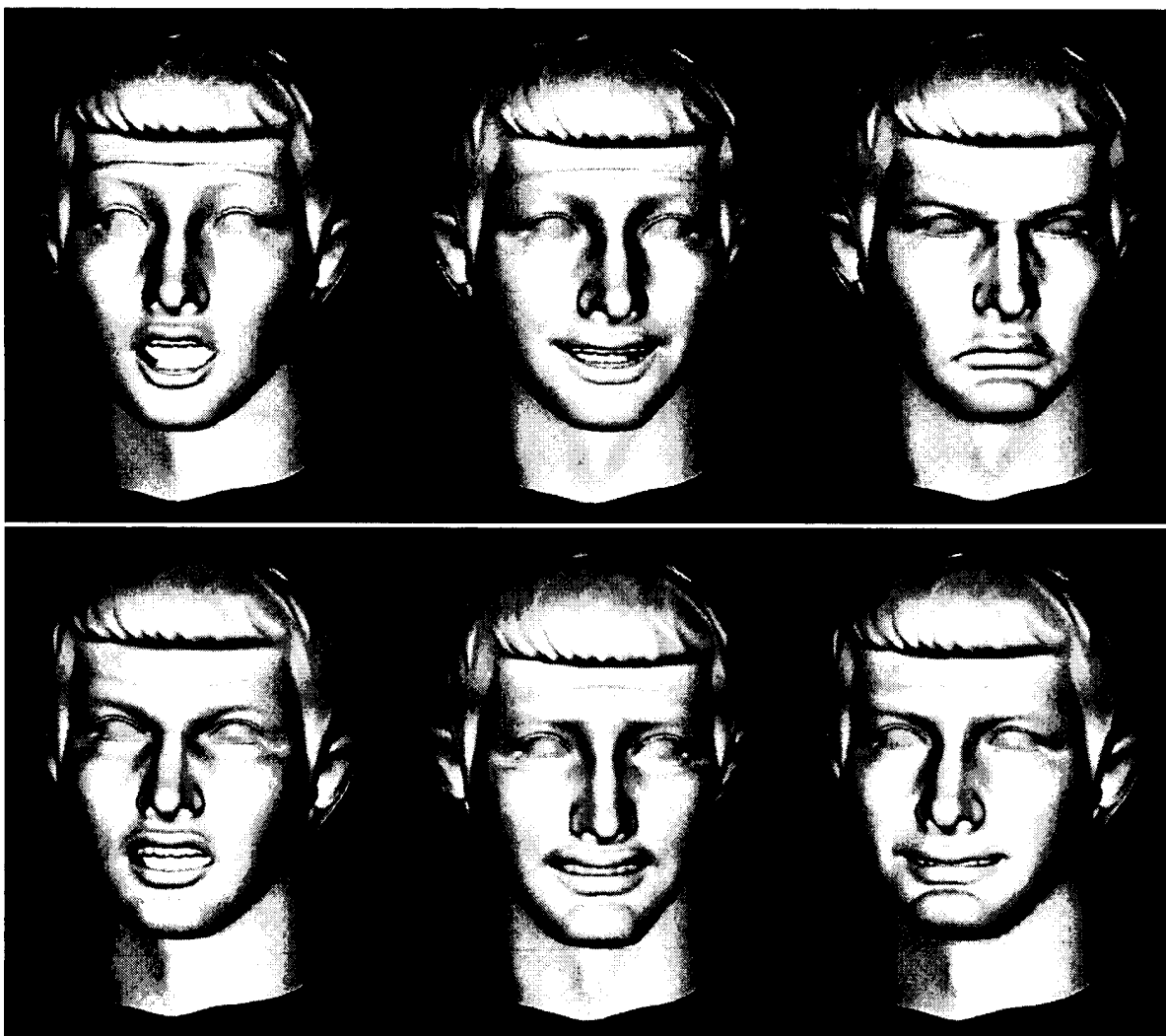


FIG. 9

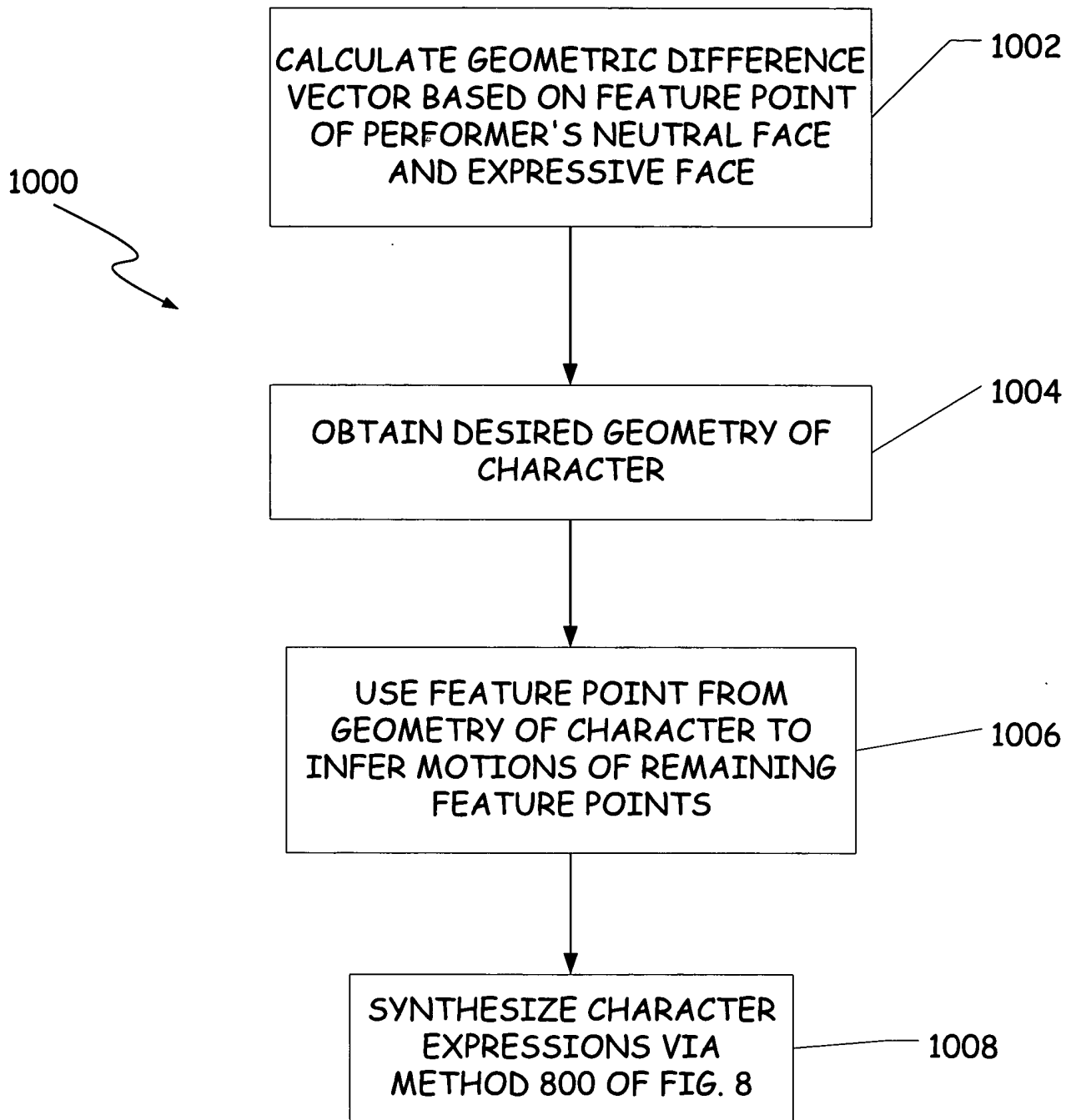


FIG. 10

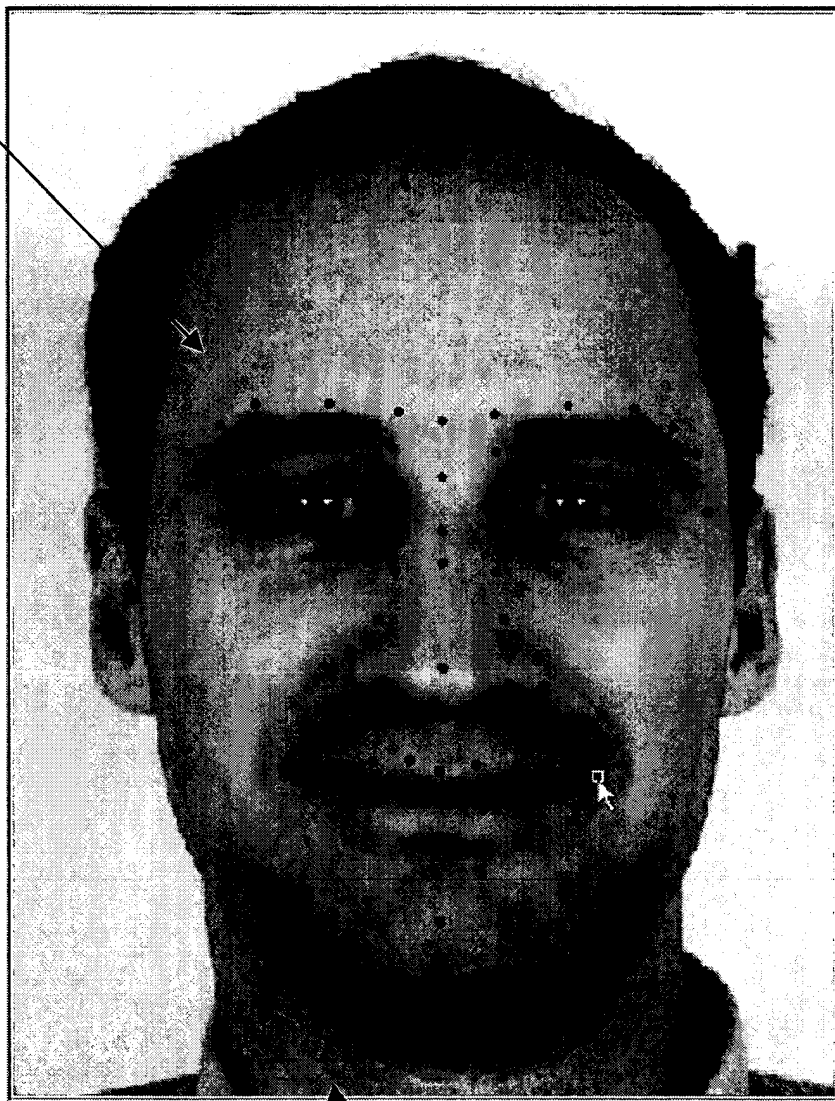
Expression Operation

☒ Expression Editing

<input checked="" type="checkbox"/> Eyelid Left Upper (0)	<input checked="" type="checkbox"/> Eyelid Right Lower (3)	<input checked="" type="checkbox"/> Lip Lower Outer (6)
<input checked="" type="checkbox"/> Eyelid Left Lower (1)	<input checked="" type="checkbox"/> Lip Upper Outer (4)	<input checked="" type="checkbox"/> Lip Lower Inner (7)
<input checked="" type="checkbox"/> Eyelid Right Upper (2)	<input checked="" type="checkbox"/> Lip Upper Inner (5)	<input checked="" type="checkbox"/> Other Feature Points (8)

☒ Expression Script

1105



1102

Animation

Speed

Iteration Time

☐ Low Resolution

☐ Dumping

☐ Animation Frames

☐ Mesh and Texture

Expression

Operation

Option

Vertex ID ☐

☒ Feature Point

☒ Enabled FP ☐

☒ Disabled FP ☐

☐ Passive FP ☐

☐ Feature Line ☐

FIG. 11

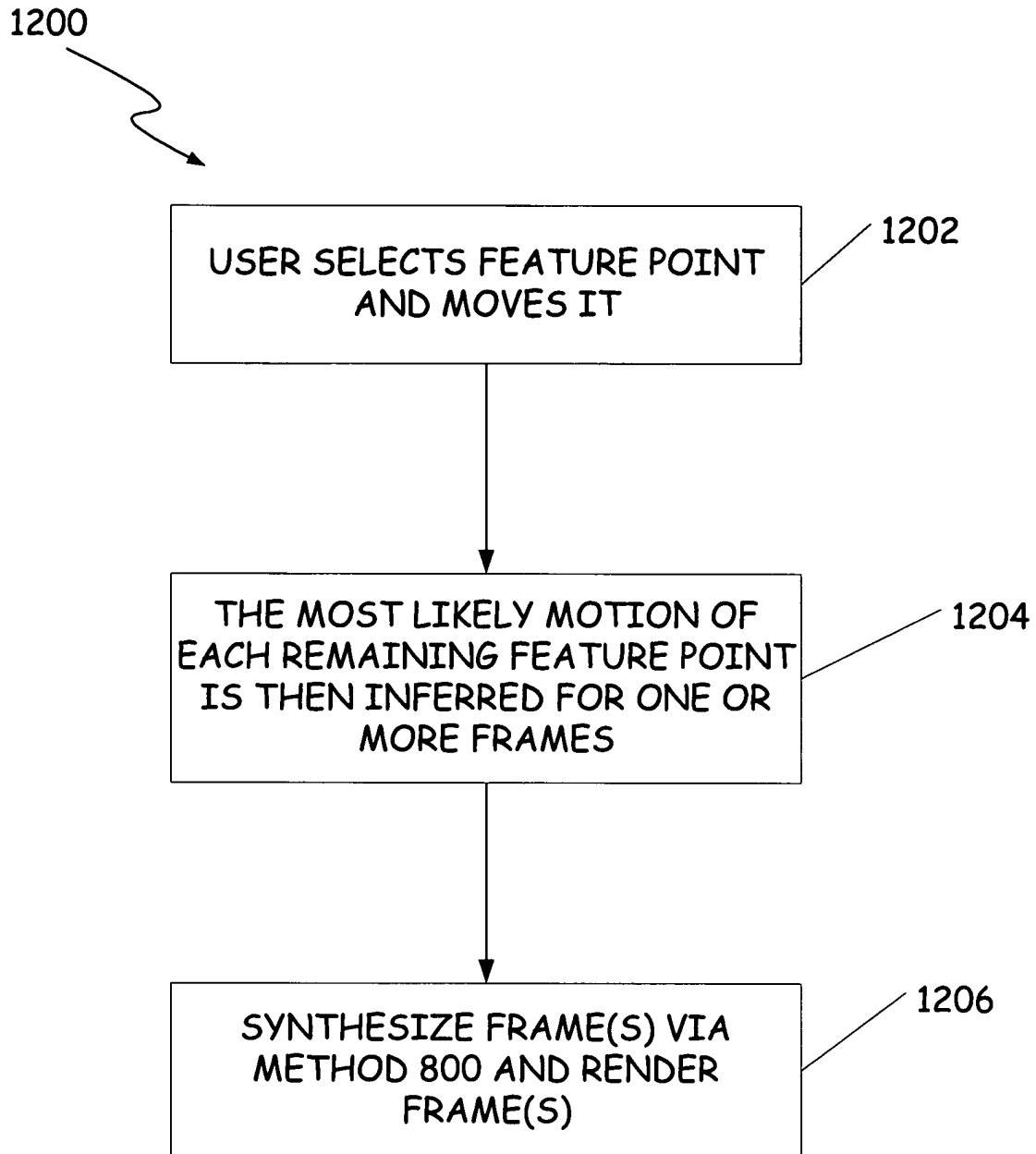


FIG. 12